

# FRENKEL

EVAN FRENKEL

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## SUMMARY OF QUALIFICATIONS

Progressive and organized approach to the design and development process.

Clear and creative communication of concept direction and project goals.

Extensive knowledge and experience of both digital and physical resources, tooling and development.

Technical production, fabrication and finishing at both industrial and limited scale operation.

## EXPERIENCE

2018-present **Footwear Materials Designer I**, Nike, European Headquarters, Hilversum, NL

Textile, leather and other non-woven material design for a wide range of footwear projects.

Footwear product creation in close collaboration with Color Designers, Footwear Developers and Product Line Managers.

Trialing and sampling for technical development and communication.

Material palette and finishing/hardware design and development.

Concept and trend development and reporting.

2018 **Colour & Material Designer/Upholstery Specialist**, Geely Design, Gothenburg, SE

Textile, leather and other non-woven material research and development for the automotive industry.

Automotive interior design, color design and management.

Material sourcing and sampling, technical development and specification.

Projects for Lynk & CO.

2017 **Founder/Creative Director**, THIS Goods & Apparel, Amsterdam, NL

Fashion and accessories development. Software research for production of knitwear and gear/luggage.

System design, organization and content management.

Prototype and textile development.

Graphic design and presentation.

Knit and sewing machine programming and operation.

2015-2017 **Production Artist/Prototyper**, Total Presentation, Amsterdam, NL

Print production and digital processing for the packaging and advertising industry. Desktop publishing technician, prototyping and fabrication.

Graphic design and digital production.

Prototyping and fabrication with a variety of mediums primarily papers, polymers and metals.

Content management and processing of print operations

Color processing, matching and mixing.

Print machine operation and maintenance.

2015-2016 **Design Assistant/R&D Material and Product**, ByBorre, Amsterdam, NL

Textile research and development for fashion, product and interior applications. Technical lead on projects for various companies and independent commissions.

Knit material development, yarn selection and stitch programming.

Grading and color direction for both production line and unique/limited pieces.

Sourcing logistics and production coordination with mills in Holland, Italy, Turkey and Japan.

Design and production direction for textile, fashion, and accessories.

File preparation for programming circular and flatbed industrial knitting machines.

Material testing and producing in the Textile Lab of Tilburg, The Netherlands.

- 2015           **Patternmaker/Prototyper**, Snauwaert, Leuven, BE  
 Capsule collection design and production for tennis professional. The sewing pattern development and prototyping process for printed collection of tennis apparel.  
 Patternmaking, marking and grading.  
 Digital file preparation for print and pattern application.  
 Sewing and finishing of factory samples.
- 2014-2016   **Co-Founder/Designer**, Fictional Collective, Eindhoven, NL  
 Creative direction, scenography and concept development.  
 Exhibition production and curation.  
 Online and print publication design and organization.  
 Exhibition furniture and scenographic design, fabrication and installation.
- 2014           **Mentor**, Museum of Architecture and Design, Ljubljana, SLO  
 Project lead and design direction 'Fashion System' section of design biennial 'Matter Loci Matter Globalis'  
 Conceptual development and project planning from ideation to implementation, technical production and documentation.  
 Lead and management of international group of fashion design professionals and students.  
 Material research in local craft and commercial industries.
- 2013-2014   **Studio Assistant**, Lex Pott, Amsterdam, NL  
 Assistance for independent design studio focused on material research and fabrication.  
 Conceptual development and prototyping in textile, metal, wood, stone and glass.  
 Production work, finishing and machining.
- 2013           **Internship**, Studio Glithero, London, UK  
 Assistance for independent design studio focused on material research, installation, fabrication and performance.  
 Conceptual development and project management of both small scale products and large scale/ semi-permanent installations.  
 Production work, finishing and machining primarily in textile, ceramics, metal, wood, and glass.
- 2012           **Apprenticeship**, The Prop Shop, Brooklyn, NY  
 Manual and CNC machining of metals and plastics for mold tooling and mechanical application in custom prototyping and artist commissions.
- 2011-2012   **Technician/Teaching Assistant**, Pratt Institute, Brooklyn, NY
- 2009-2011   **Co-Founder**, Montierra LLC, California/New Mexico, US
- 2007-2009   **Editorial Assistant/Content Manager**, Museum of Contemporary Art Denver, Colorado, US

## EDUCATION

- 2017           CMS - Handling & Knitting Technique / Handknitting, Knitwear Development  
 H. Stoll AG & Co. KG, Reutlingen, DE
- 2012-2014   Master of Design, Textile/Fashion, Design Academy Eindhoven, NL
- 2010-2012   Industrial Design, Pratt Institute, US
- 2001-2005   Bachelor of Environmental Design, University of Colorado  
 School of Architecture and Planning, US

## ADDITIONAL INFORMATION

Hand Craftsmanship patternmaking/sewing, dyeing/printing processes, silkscreen, metal, wood, plastic, and ceramic fabrication and finishing, casting, moldmaking, acrylic painting, graphite and pen drawing.

Computer Microsoft Office, Illustrator, Photoshop, InDesign, Alias/VRED Design, Rhinoceros, Substance Designer, Textile software (GridTex and M1Plus), SolidWorks, SketchUp, AutoCAD, Machining, Laser cutting and Print driving software.

References and Certificates available upon request